City of Brisbane Agenda Report

TO: Honorable Mayor and City Council

via Clayton Holstine, City Manager

FROM: Michael G. Macey, Police Commander

DATE: Meeting of February 17, 2009

SUBJECT: State Citizens Option for Public Safety (COPS) Grant Acceptance \$25,000.00

and Authorization to Expend Awarded Funds

RECOMMENDATION:

We recommend that the Council adopt a resolution that requests Brisbane's share of the COPS funds; and directs the Director of Finance to create a supplemental Law Enforcement Services Fund (SLESF) for the purpose of dispersing these funds for existing police personnel positions.

BACKGROUND:

For the last eleven years we have received funds awarded by grant to Brisbane. This fiscal year 2008-2009 will be our twelfth. The amount, based on our population and set at a minimum dollar amount, is \$100,000.00. However, with the current State budget crisis all county awards have been reduced by 75% with the possibility that those funds may become available in March of this year. Our current allocation will be \$25,000. Last year, we used these funds to support a percentage of the following position:

Detective

We will continue to fund a portion of this position with these funds.

DISCUSSION:

State grant funds are with the County Controller and are in the process of being awarded to the City for local law enforcement purposes. These grant fund must be expended within two years after receipt. This fiscal year's recommended use is for the support of Police Department personnel positions.

Re: COPS Grant Funds Acceptance

Page 2 of 2

Attachments:

 A resolution for City Council consideration and approval in order to receive COPS funding to be allocated by the County Controller and authorization for expenditure of such funds upon receipt.

FISCAL IMPACT/FINANCING ISSUES:

None anticipated.

The funds received will be deposited into account 254 for expenditure.

Acting Department Head

City Manager

RESOLUTION NO. 2009-07

A RESOLUTION AUTHORIZING THE CITY TO REQUEST ITS SHARE OF FUNDS FROM THE CITIZENS OPTION FOR PUBLIC SAFETY (COPS) PROGRAM AND THE CREATION OF A SUPPLEMENTAL LAW ENFORCEMENT SERVICES FUND (SLESF) AS REQUIRED BY THE COPS PROGRAM

BE IT RESOLVED BY THE BRISBANE CITY COUNCIL, AS FOLLOWS:

WHEREAS, part of the final 2008-09 State Budget agreement, \$2,482,366.00 of general fund monies were appropriated for law enforcement agencies in the County of San Mateo to create a new subvention for local law enforcement; and

WHEREAS, these funds are to be used to supplement, not supplant "front Line" law enforcement services and programs, including anti-gang and community crime prevention programs; and

WHEREAS, the City of Brisbane supports the creation of the Citizens Option for Public Safety (COPS) in each county and city in California to provide enhanced front line law enforcement, county jail operations and prosecution as well as anti-gang and community crime prevention programs; and

WHEREAS, a supplemental law enforcement account is necessary for the City of Brisbane to receive its share of the \$2,482,366.00 appropriation to create a local public safety subvention called Citizens Option for Public Safety (COPS); and

NOW, THEREFORE BE IT RESOLVED, the City Council directs the Chief of Police to request the portion of the \$2,482,366.00 appropriation from the San Mateo County Controller for use by the Brisbane Police Department in off setting employee salaries; and further directs the Finance Director to continue to maintain a Supplemental Law Enforcement Services Fund (SLESF) in order to receive Brisbane's share of the COPS \$2,482,366.00 appropriation in the amount of \$25,000.00.

BE IT FURTHER RESOLVED, that the funds received from this Grant will be appropriated to account number 254 for expenditure.

Sepi Ric	irdse	1	
----------	-------	---	--

I hereby certify that the foregoing Resolution No. 2009-07 was duly and regularly adopted at a regular meeting of the Brisbane City Council on February 17, 2009, by the following vote:

AYES:

OES:	
BSENT:	
	SHERI MARIE SPEDIACCI
	City Clerk